



## About Creative Classrooms Lab

The **1:1 computing paradigm** is rapidly changing, particularly given the speed with which tablets from different vendors are entering the consumer market and beginning to impact on the classroom. Over the next 2-3 years policy makers will face some difficult choices: How to invest most efficiently in national 1:1 computing programmes? What advice to give to schools that are integrating tablets?

To address these challenges, the Creative Classrooms Lab project will carry out a series of policy experimentations to collect evidence on the **implementation, impact and up-scaling of 1:1 pedagogical approaches** using tablets. This evidence will enable policy makers to take more informed decisions. Lessons drawn from the policy experimentations will also:

- Provide guidelines, examples of good practice and a training course for schools wishing to include tablets as part of their ICT strategy.
- Support capacity building within Ministries of Education and regional educational authorities and encourage them to introduce changes in their education systems.
- Enable policy makers to foster large-scale uptake of the innovative practice that is observed during the project.

## Creative Classrooms Lab activities

The Creative Classrooms Lab project will:

- Act as an **ideas lab** bringing together policy makers, innovative teachers and technology suppliers to jointly develop innovative pedagogical scenarios on how tablets can support new learning and teaching methods.
- Carry out action research pilots based on these scenarios in 45 classrooms that are already equipped with tablets from different vendors.
- Focus on how practice is changed as a result of tablets being used for **collaboration, personalisation and active learning**,
- Explore how tablets can be **successfully integrated** with classroom technologies already in mainstream use.
- Provide capacity building workshops to support ministries to **introduce changes in their education systems** in order to foster large-scale implementation of innovative practice involving 1:1 computing approaches.

Read more at: <http://creative.eun.org>

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